

KEYBOARD COMMANDS

JANE'S COMBAT SIMULATIONS
WWII FIGHTERS

In-flight menu
ESC

Forward view
F1

Back view
F2

Left view
F3

Right view
F4

Chase view
F5

Player → wingman view
F6

Player → tgt view
Target → plr view
F7

Weapon view
F8

Fly-by view
One-shot fly-by
Perm fly-by
F9

External view
F10

Swap windows
F11

2nd window
2nd win pos
F12

Screen shot
PRINT SCREEN

Chat
~
TAB

No thrust
1

25% thrust
2

50% thrust
3

75% thrust
4

Full thrust
5

Methanol
6

-5% thrust
7

+5% thrust
8

9

Pause
O

View zoom out
-

View zoom in
+=

Cockpit
←

INSERT

HOME

PAGE UP

DELETE

END

PAGE DOWN

NUM LOCK

Snap view toggle
/

*

-

Forward left view
7

Forward view
8

Forward right view
9

Left view
4

Up view
5

Right view
6

+

Back left view
1

Back view
2

Back right view
3

Instrument view
0

DEL

ENTER

Fire gun
TAB

Prev waypoint
End mission
Q

Next waypoint
Waypoint info
W

Engine(s)
E

Revive
R

Obj labels
Screen text
T

1st instrument
Pop-ups on
Y

2nd instrument
Pop-ups off
U

3rd instrument
Memorize PU
I

O

Hot seat AC
P

[

]

Primary gun

2nd weapon

Next target in mode
Previous target
Closest target

CAPS LOCK

Autopilot
Air info (GCI)
A

Trim
S

Flight model
D

Flaps extend
Jett. fuel tanks
Jett. ext stores
F

Gear
Grd info (FAC)
G

Air tgt (enemy)
Air tgt (friend)
H

Veh tgt(enemy)
Veh tgt(friend)
J

Obj tgt(enemy)
Obj tgt(friend)
K

Head tracking
List messages
L

Deselect tgt
;

Central target
"

ENTER

SHIFT

Z

X

Time comp
Slo-mo
C

Flaps retract
V

Brakes
B

Air entity
Grd veh entity
Grd obj entity
N

Air entity (2nd)
Grd veh (2nd)
Grd obj (2nd)
M

Rudder left
Seat left
,

Rudder right
Seat right
.

?

/

SHIFT

Fire weapon

ALT

CTRL

Pitch down
Pan up
Seat up
↑

Pitch up
Pan down
Seat down
↓

Bank left
Pan left
Seat forward
←

Bank right
Pan right
Seat back
→

ResetSeat
Bailout
3D info/FPS

ALT SHIFT UP ARROW
ALT SHIFT B
CTRL F